

Advanced Encryption Standard (AES)



Origins

- A clear replacement for DES was needed
 - Since the Key size was too small
 - The variants are just patches
- It can use Triple-DES – but slow, has small blocks
- US NIST issued call for ciphers in 1997
- 15 candidates accepted in Jun 98
- 5 were shortlisted in Aug-99

AES Competition Requirements

- private key symmetric block cipher
- 128-bit data, 128/192/256-bit keys
- Stronger & faster than Triple-DES
- provide full specification & design details
- both C & Java implementations
- NIST have released all submissions & unclassified analyses

AES Evaluation Criteria

- ▣ Initial criteria:
 - security – effort for practical cryptanalysis
 - cost – in terms of computational efficiency
 - algorithm & implementation characteristics
- ▣ Final criteria
 - general security
 - ease of software & hardware implementation
 - implementation attacks
 - flexibility (in en/decrypt, keying, other factors)

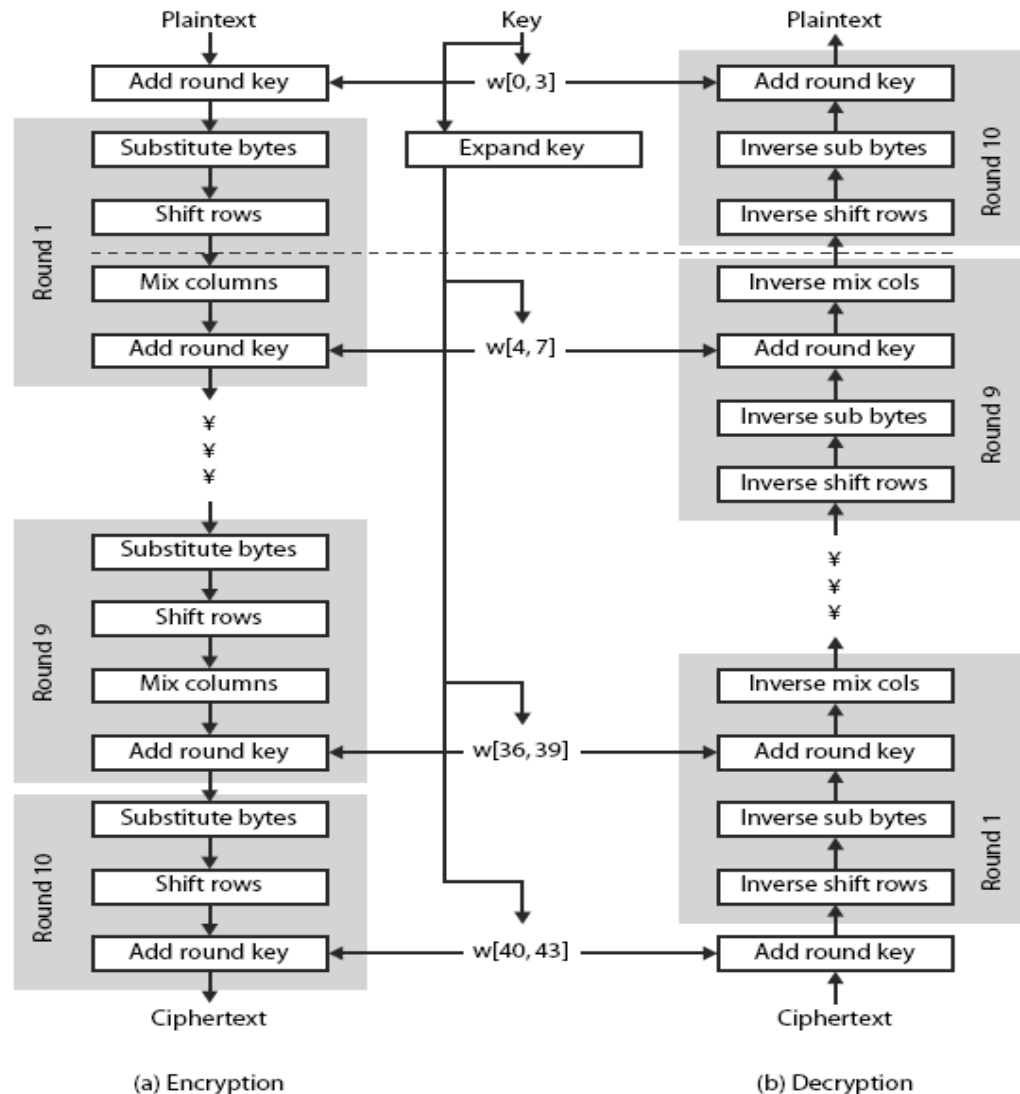
The AES Cipher - Rijndael

- Rijndael was selected as the AES in Oct-2000. Designed by Joan Rijmen and Vincent Daemen in Belgium
- It has 128/192/256 bit keys, 128 bit data
- It is an **iterative** rather than **Feistel** cipher
 - processes data as block of 4 columns of 4 bytes
 - operates on entire data block in every round
- Designed to be:
 - resistant against known attacks
 - speed and code compactness on many CPUs
 - design simplicity

Rijndael

- Data block viewed as 4-by-4 table of bytes
- Such a table is called the **current state**
- key is expanded to array of words
- It has 10 rounds in which state the following transformations (called `layers`):
 - BS- byte substitution (1 S-box used on every byte)
 - SR- shift rows (permute bytes between groups/columns)
 - MC- mix columns (uses matrix multiplication in GF(256))
 - ARK- add round key (XOR state with round key)
- First and last round are a little different

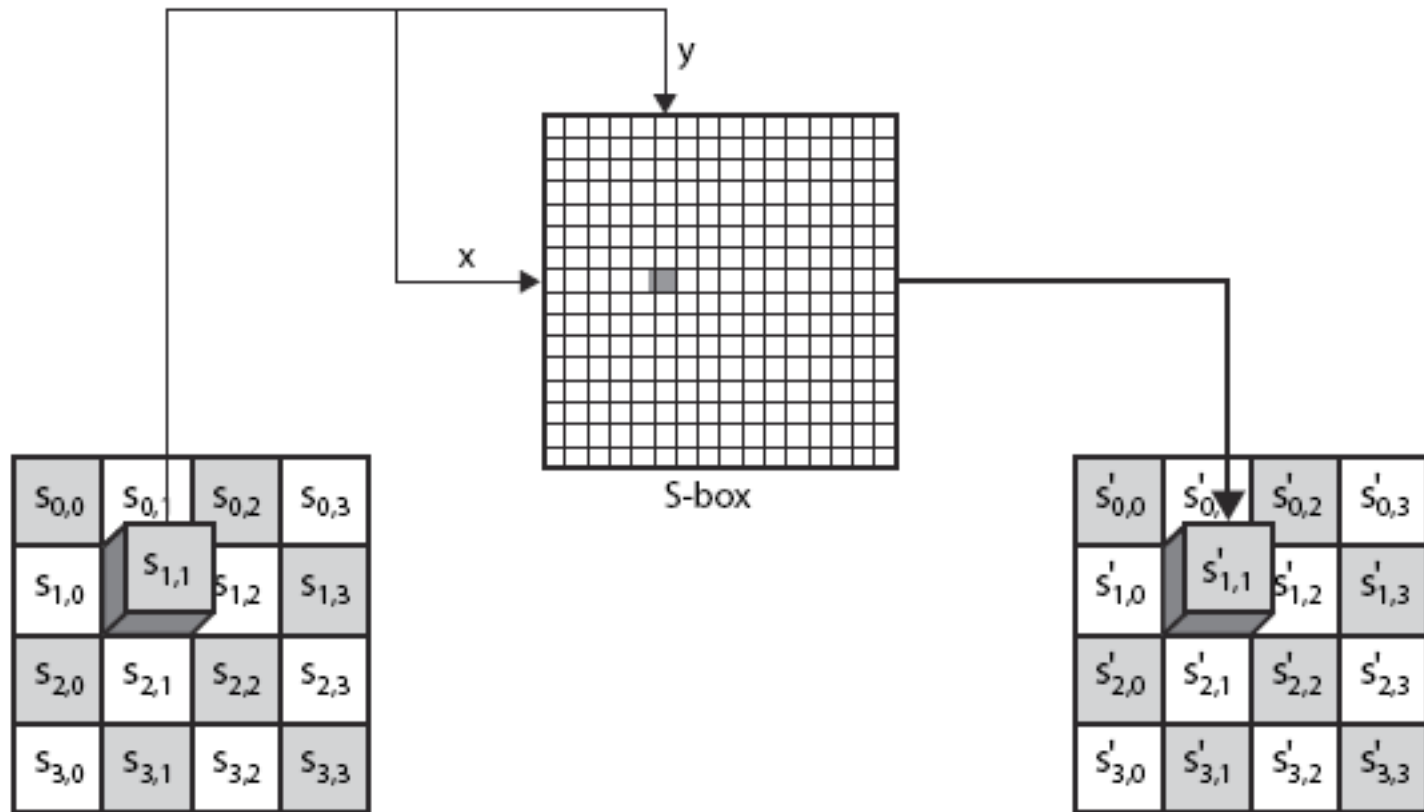
Rijndael



Byte Substitution

- A simple substitution of each byte
- Uses one s-box of 16x16 bytes containing a permutation of all 256 8-bit values
- Each byte of state is replaced by byte indexed by row (left 4-bits) & column (right 4-bits)
 - Eg. Byte {95} is replaced by byte in row 9 column 5 which has value {2A}
- S-box constructed using defined transformation of values in GF(256)
- S-box constructed using a simple math formula using a non-linear function : $1/x$.
- Construction of S-Box (on board)

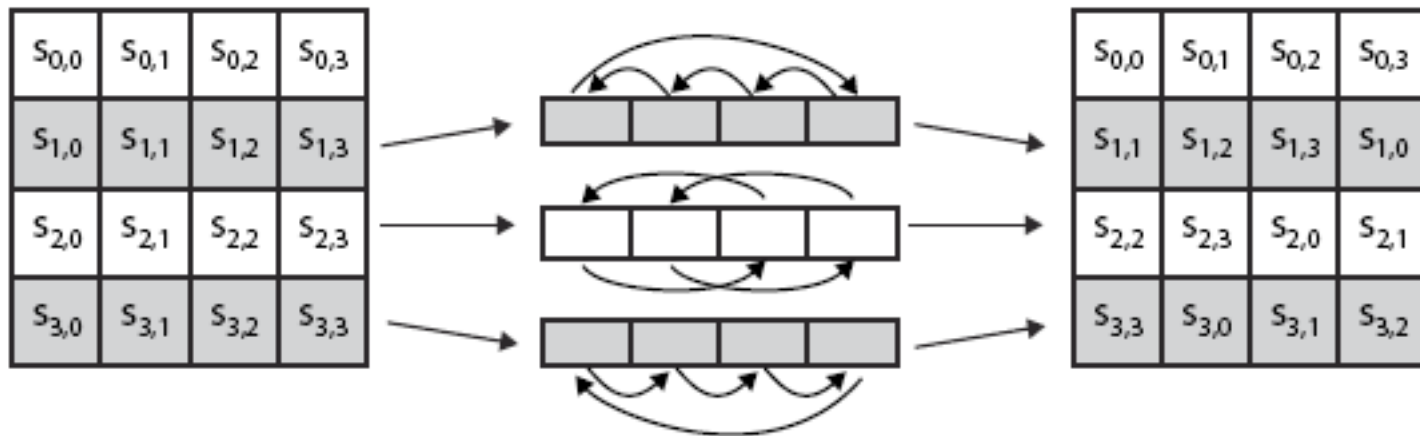
Byte Substitution



Shift Rows

- A circular byte shift in each row
 - 1st row is unchanged
 - 2nd row does 1 byte circular shift to left
 - 3rd row does 2 byte circular shift to left
 - 4th row does 3 byte circular shift to left
- Decrypt inverts using shifts to right.
- Since state is processed by columns, this step permutes bytes between the columns.

Shift Rows

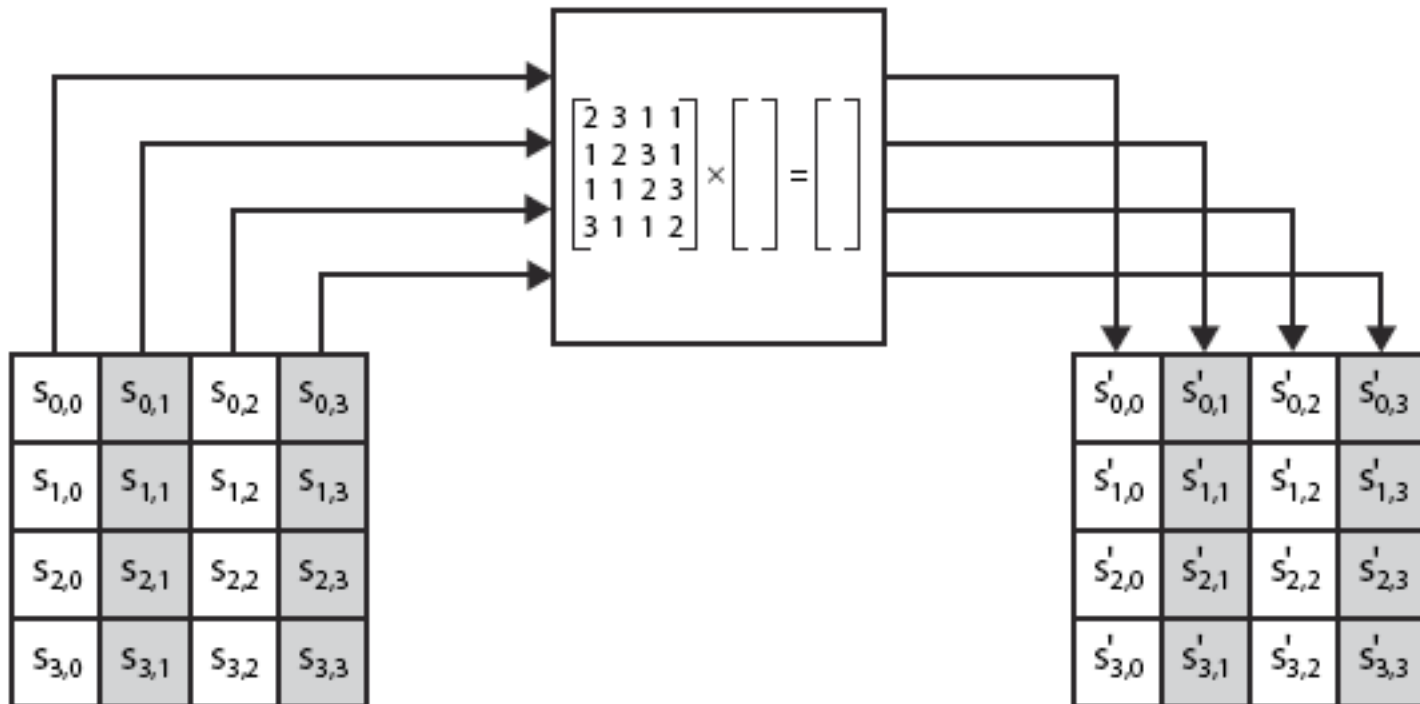


Mix Columns

- Each column is processed separately.
- Each byte is replaced by a value dependent on all 4 bytes in the column.
- Effectively a matrix multiplication in $GF(2^8)$ using prime poly $m(x) = x^8 + x^4 + x^3 + x + 1$

$$\begin{bmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{bmatrix} \begin{bmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{bmatrix} = \begin{bmatrix} \dot{s}_{0,0} & \dot{s}_{0,1} & \dot{s}_{0,2} & \dot{s}_{0,3} \\ \dot{s}_{1,0} & \dot{s}_{1,1} & \dot{s}_{1,2} & \dot{s}_{1,3} \\ \dot{s}_{2,0} & \dot{s}_{2,1} & \dot{s}_{2,2} & \dot{s}_{2,3} \\ \dot{s}_{3,0} & \dot{s}_{3,1} & \dot{s}_{3,2} & \dot{s}_{3,3} \end{bmatrix}$$

Mix Columns



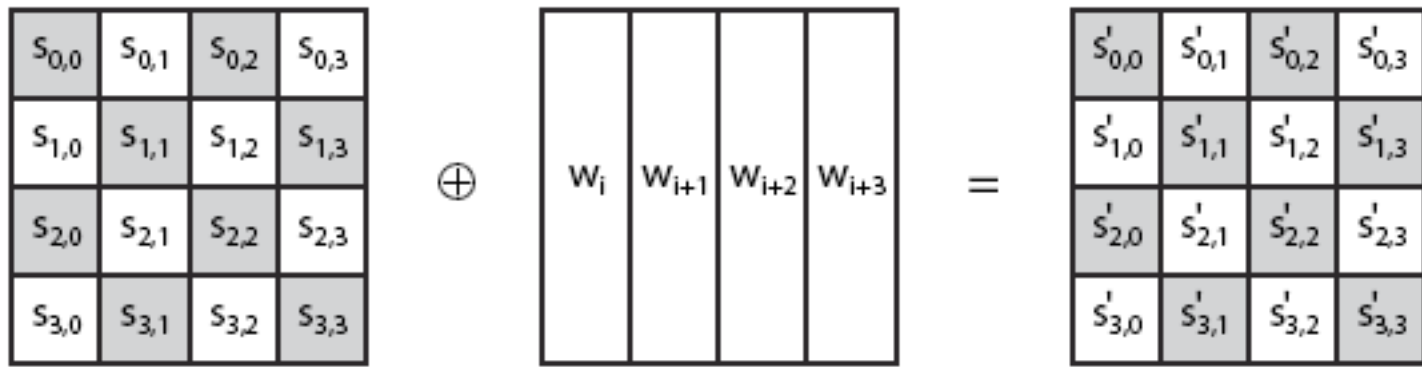
Mix Columns

- ▮ Expresses each col of the new state as 4 equations.
 - One equation to derive each new byte in col
- ▮ Decryption requires use of inverse matrix with larger coefficients, hence a little harder
- ▮ Have an alternate characterization
 - each column a 4-term polynomial
 - with coefficients in $GF(2^8)$
 - and polynomials multiplied modulo (x^4+1)

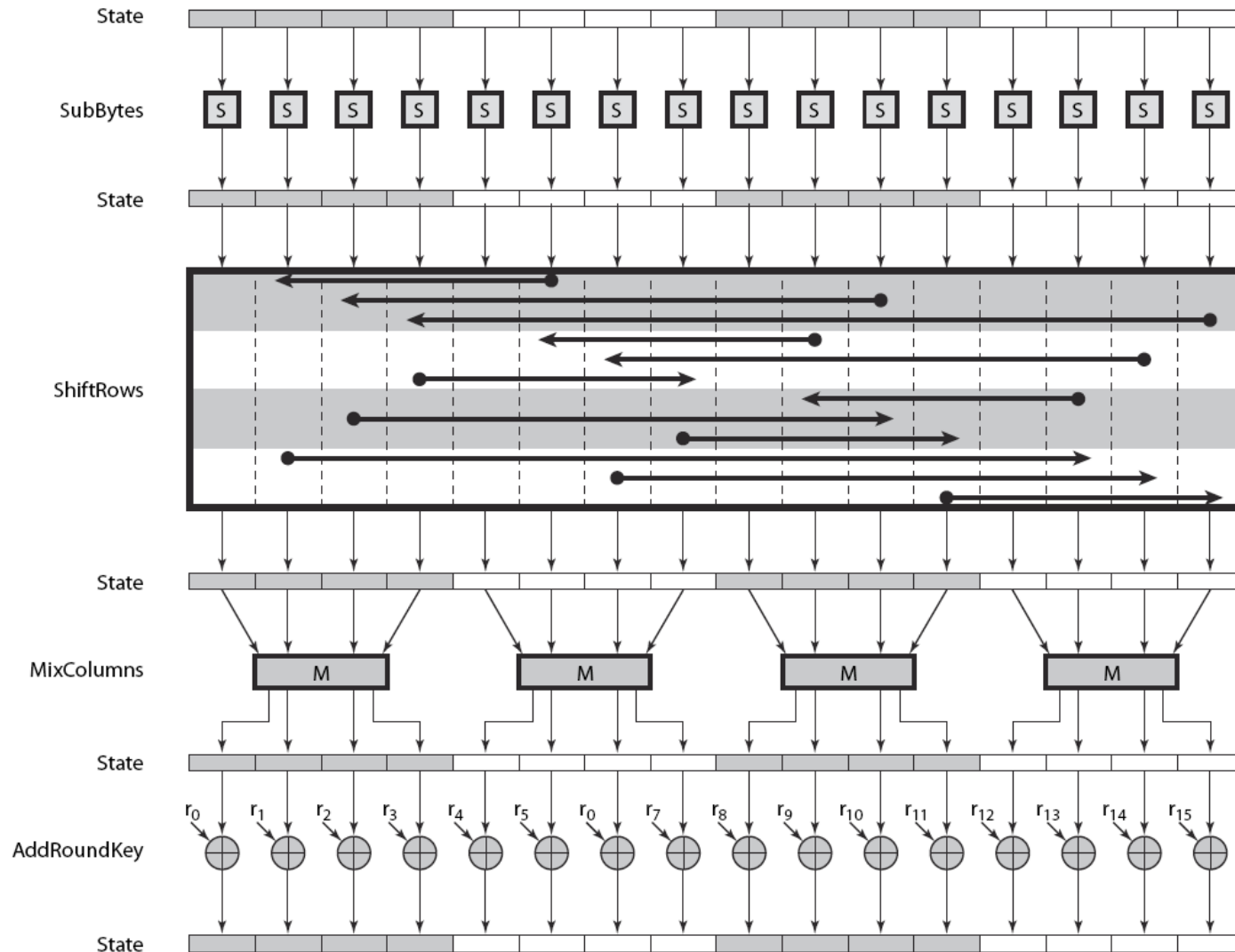
Add Round Key

- ▣ Xor state with 128-bits of the round key.
- ▣ Again processed by column (though effectively a series of byte operations).
- ▣ Inverse for decryption identical
 - since XOR own inverse, with reversed keys
- ▣ Designed to be as simple as possible.

Add Round Key



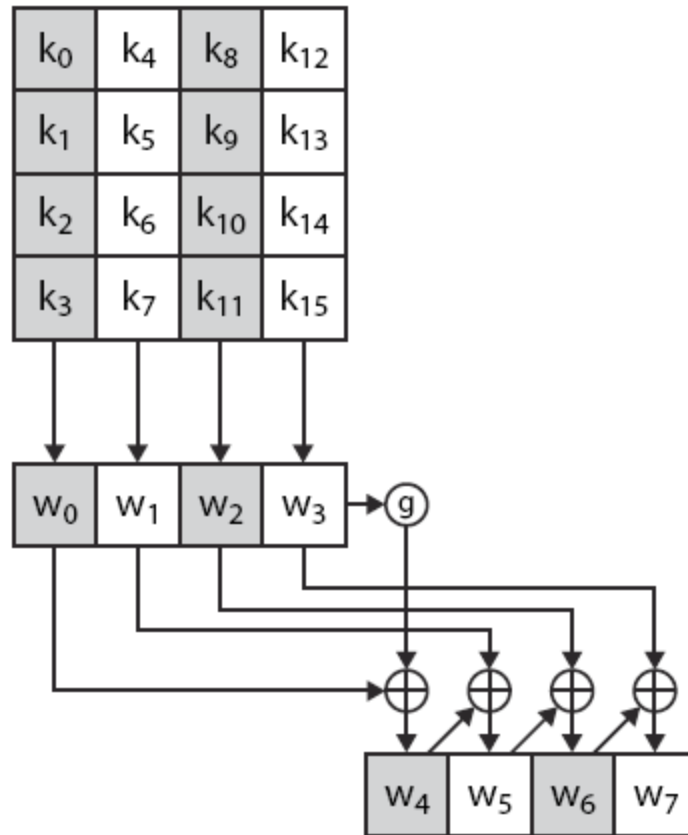
AES Round



AES Key Scheduling

- Takes 128-bit (16-byte) key and expands into array of 44 32-bit words

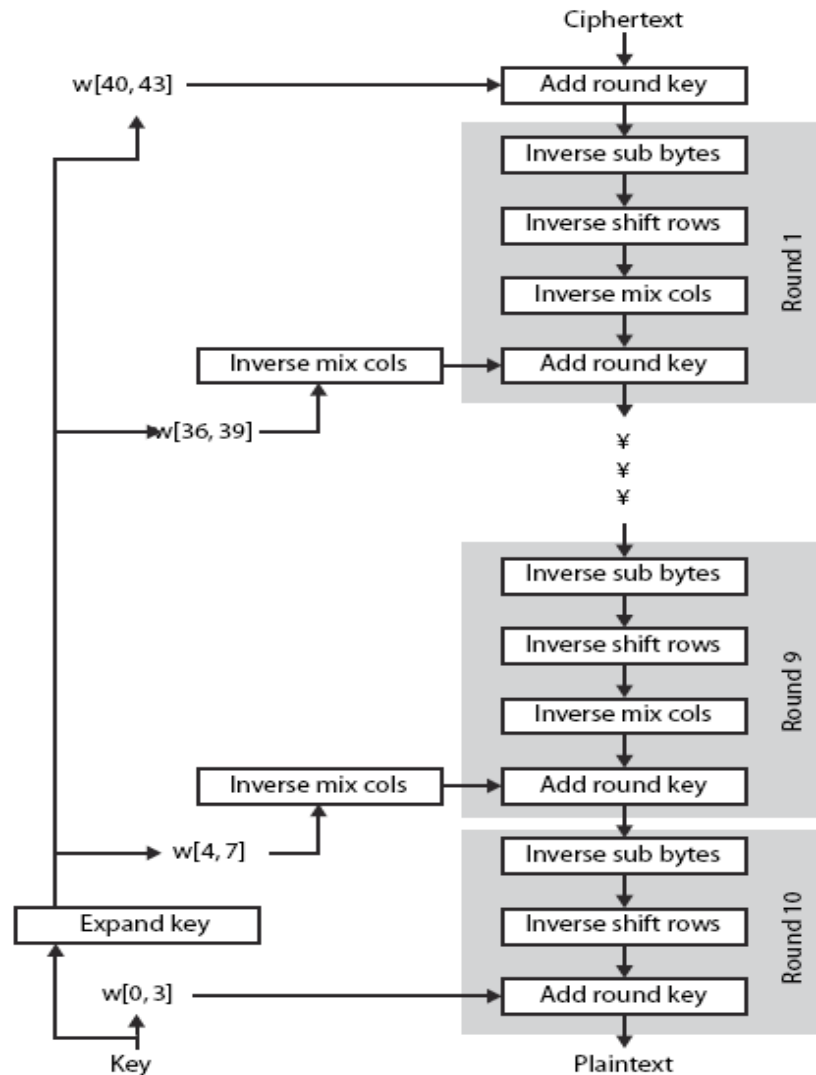
AES Key Expansion



AES Decryption

- AES decryption is not identical to encryption since steps done in reverse.
- But can define an equivalent inverse cipher with steps as for encryption.
 - but using inverses of each step
 - with a different key schedule
- It works since result is unchanged when
 - swap byte substitution & shift rows
 - swap mix columns & add (tweaked) round key

AES Decryption



AES- Design considerations

- Not a Feistel scheme: so diffusion is faster, but it's a new scheme, so less analyzed.
- S-box: mathematically constructed: based on the $x \rightarrow x^{-1}$ transformation.
- Shift row- to resist two recent attack: truncated differential and the square attack.
- Key scheduling - nonlinear (uses the S-box) mixing of the key bits.
- 10 rounds: there are attacks better than brute-search for Rijndael-with-7-rounds, so extra 3 rounds for safety.